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An Exact Solver for QUBO Problems using the Mixing Method

Joint work with Valentin Durante

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FWF

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KLAGENFURT



Quadratic Unconstrained Binary Optimization (QUBO)

- goal: **branch-and-bound** solver for

QUBO in $\{-1, 1\}$ -variables

Given $C \in \mathbb{R}^{n \times n}$, solve

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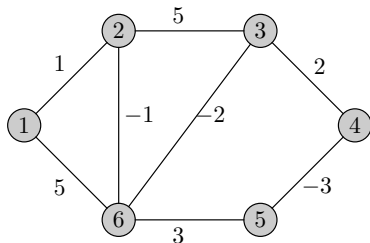
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Example

Max-Cut Problem: $C = \frac{1}{4}L(G)$, where $L(G)$ Laplacian matrix

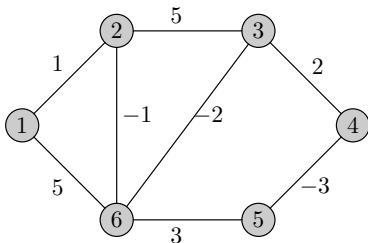
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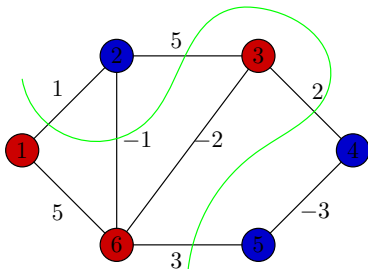
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Find a **maximum cut** in G , i.e., an optimal solution of

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(QUBO) is quite general...

- ▶ minimization \leftrightarrow maximization
- ▶ linear quadratic objective $x^T Q x + q^T x$
- ▶ variables in $\{0, 1\}^n \leftrightarrow \{-1, 1\}^n$
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Linearly constrained binary quadratic problems

$$\begin{array}{ll} \min & x^T Q x + q^T x \\ \text{s. t.} & Ax = b \\ & x \in \{0, 1\}^n \end{array} \quad (\text{BQP})$$

where $Q \in \mathbb{R}^{n \times n}$, $q \in \mathbb{R}^n$, $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$.

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- ▶ Any BQP instance in n variables can be reformulated as a QUBO instance in $n + 1$ variables!

Example: Exact Penalty Function

- ▶ undirected, simple graph $G = (V, E)$ with $|V| = n$

Maximum Stable Set Problem

$$\begin{array}{ll} \max & e^\top x \\ \text{s. t.} & x_i x_j = 0, \quad \forall ij \in E \\ & x \in \{0, 1\}^n \end{array} \quad (\text{MSSP})$$

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Reformulation of (MSSP)

$$\begin{aligned} \max \quad & \left\{ \frac{n}{2} + \frac{1}{2} e^\top x - n \sum_{ij \in E} (x_i + 1)(x_j + 1) \right\} \\ \text{s. t.} \quad & x \in \{-1, 1\}^n \end{aligned}$$

Semidefinite Relaxation of (QUBO)

We introduce $X := xx^T$:

- ▶ $x^T C x = \langle C, xx^T \rangle = \langle C, X \rangle$
- ▶ $X \succeq 0$
- ▶ $\text{diag}(X) = e$
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Equivalent formulations

$$\begin{array}{ll} \max & x^T C x \\ \text{s. t.} & x \in \{-1, 1\}^n \end{array}$$

\Leftrightarrow

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Semidefinite relaxation (SDP)

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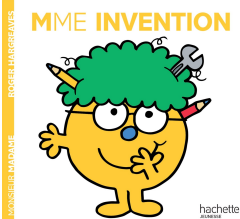

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All solvers in the literature use additional 'clique' inequalities:

- ▶ BiqMac (2010)
- ▶ BiqCrunch (2016)
- ▶ MADAM (2021)
- ▶ BiqBin (2022)

(QUBO) Solvers using Semidefinite Programming

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Low-rank Factorization

Factorization of $X \succeq 0$

$$X = V^T V \succeq 0$$

for some $V = (v_1 | \dots | v_n) \in \mathbb{R}^{k \times n}$ with $k \leq n$.

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Optimization problem (SDP-vec)

$$\begin{aligned} \max \quad & \sum_{i,j=1}^n C_{ij} v_i^{\top} v_j \\ \text{s. t.} \quad & \|v_i\| = 1, i = 1, \dots, n \end{aligned} \quad (\text{SDP-vec})$$

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- ▶ (SDP) \Leftrightarrow (SDP-vec) for $k > \sqrt{2n}$ [cf. Pataki, 1998]

Coordinate Ascent Method

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We fix all but one column v_i . (SDP-vec) reduces to

$$\begin{aligned} \max \quad & \textcolor{red}{g}^\top \textcolor{red}{v}_i = \|g\| \cdot \|v_i\| \cdot \cos \angle(g, v_i) \\ \text{s. t.} \quad & \textcolor{blue}{\|v_i\| = 1}, \quad v_i \in \mathbb{R}^k \end{aligned}$$

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► closed-form solution: $v_i = \frac{g}{\|g\|}$ for $g \neq 0$

Algorithm: Mixing Method

Algorithm 1: Mixing Method (Wang et al., 2018)

Input: $C = (c_1 | \dots | c_n) \in \mathbb{R}^{n \times n}$ with $\text{diag}(C) = 0$, $k \in \mathbb{N}_{\geq 1}$

Output: approximate solution $V = (v_1 | \dots | v_n) \in \mathbb{R}^{k \times n}$ of (SDP-vec)

for $i \leftarrow 1$ **to** n **do**

$v_i \leftarrow$ random vector on the unit sphere \mathcal{S}^{k-1} ;

while *not yet converged* **do**

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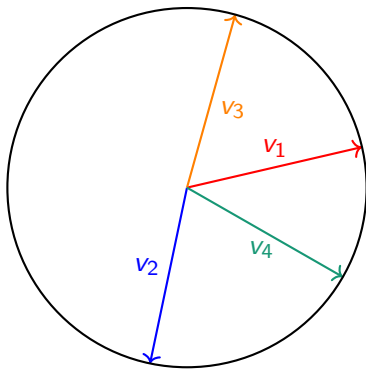
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Theorem (Wang et al., 2018)

The Mixing Method **converges** linearly to the global **optimum** under a non-degeneracy assumption.

Example with $n = 4$ and $k = 2$

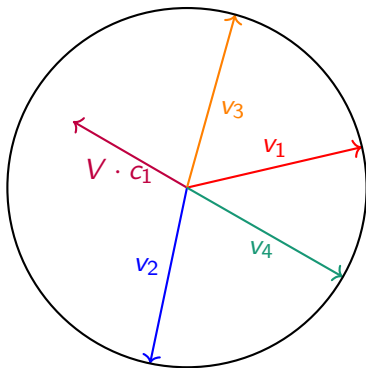
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$$\langle C, V^T V \rangle = -2.469151715641014$$

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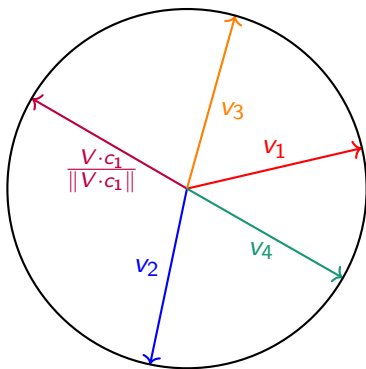
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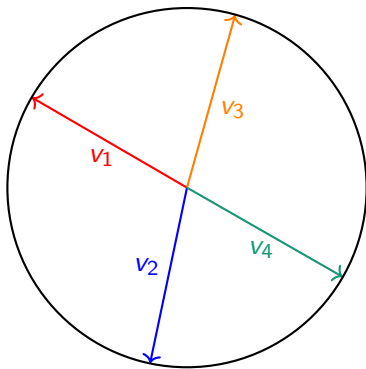
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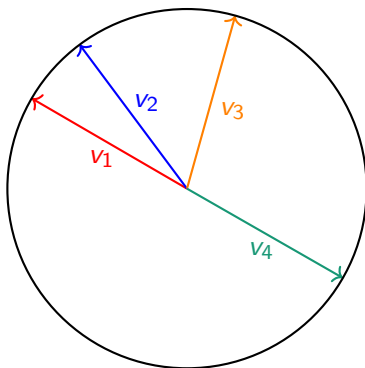
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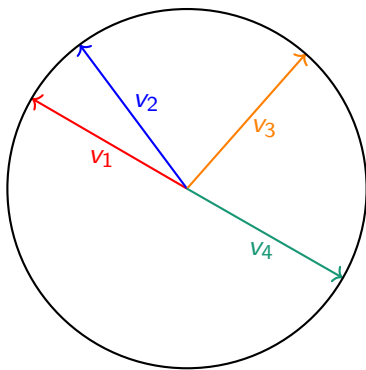
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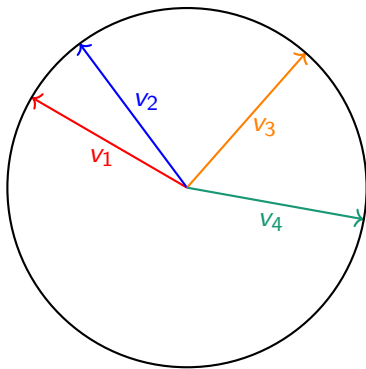
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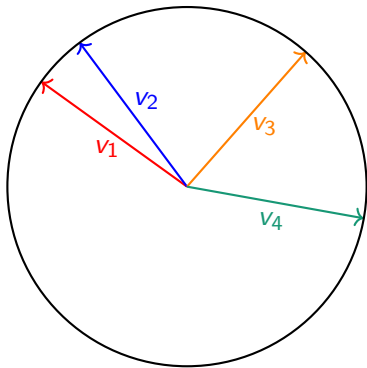
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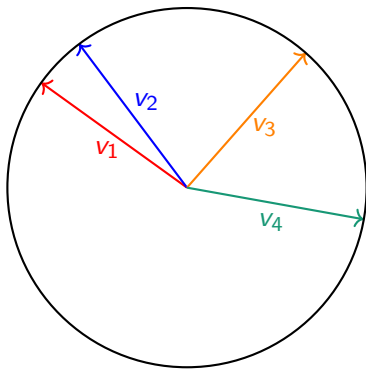
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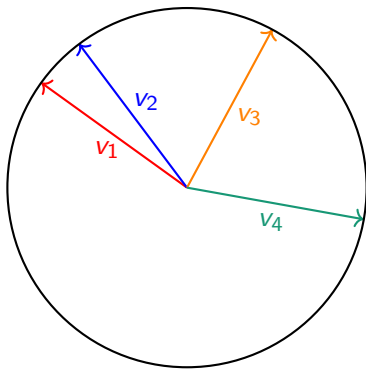
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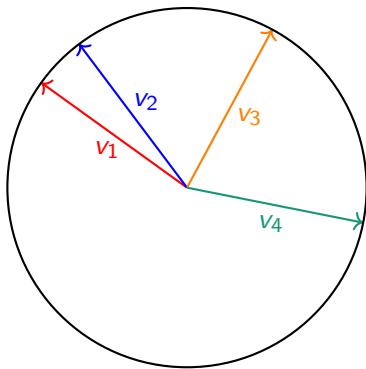
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$$\langle C, V^T V \rangle = 2.2820426702215686$$

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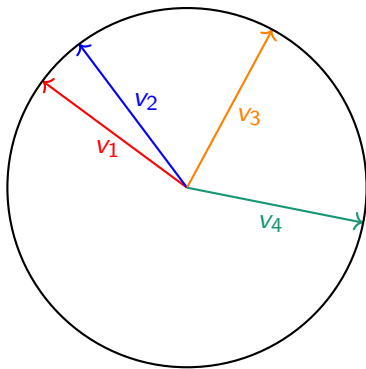
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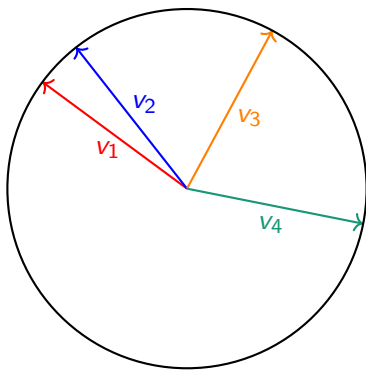
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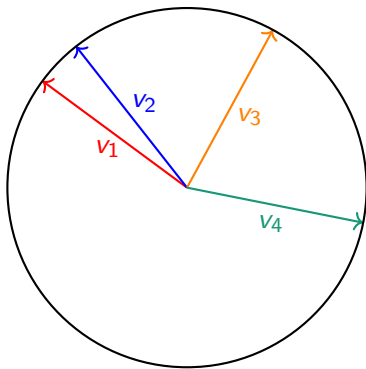
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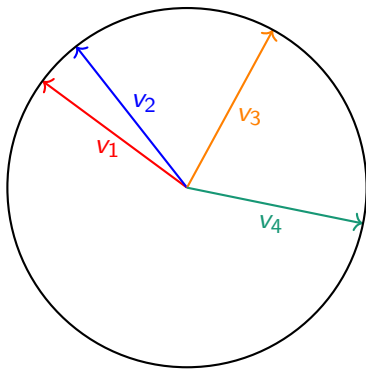
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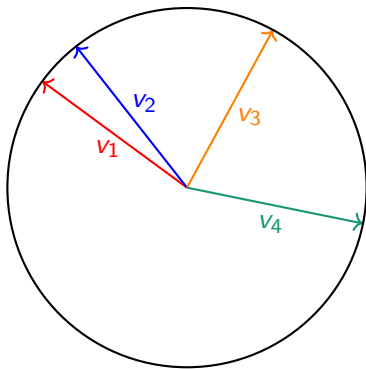
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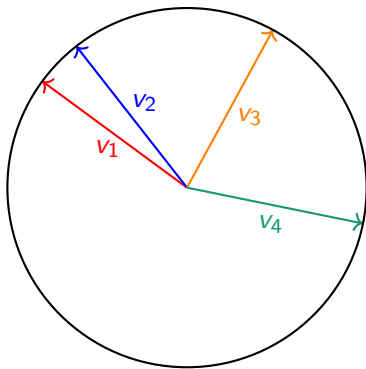
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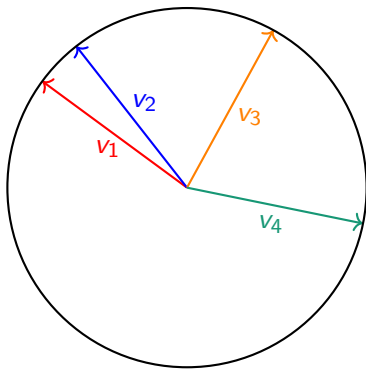
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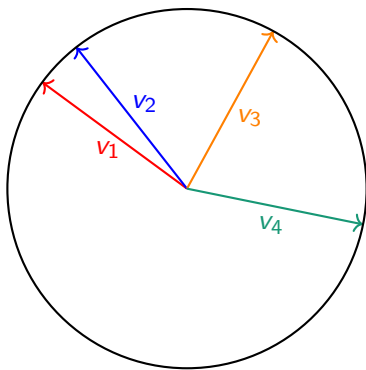
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Observations

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- ▶ objective value is **strictly increasing**
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But when do we **stop**?

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- ▶ **parameter-free** and easy to implement
- ▶ objective value is **strictly increasing**
- ▶ produces primal feasible iterates
- ▶ warm start possible

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How do we get an **upper bound**?

Upper Bounds via Weak Duality

Duality

$$\begin{array}{ll}\max & \langle C, X \rangle \\ \text{s. t.} & \text{diag}(X) = e \\ & X \succeq 0\end{array}$$

(SDP)

$$\begin{array}{ll}\min & e^\top y \\ \text{s. t.} & \text{Diag}(y) - C = Z \\ & Z \succeq 0, y \in \mathbb{R}^n\end{array}$$

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Proposition [Wang et al., 2018]

If V and $X = V^\top V$ are optimal for (SDP-vec) and (SDP), then the vector $y \in \mathbb{R}^n$ with entries $y_i = \|V \cdot c_i\|_2$ is optimal for (DSDP).

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- ▶ **feasible** dual variables: $y = \tilde{y} - \lambda_{\min}(\text{Diag}(\tilde{y}) - C) e$

Other Possibility

We use the dual bound

$$e^{\top} \tilde{y} - n \lambda_{\min} (\text{Diag}(\tilde{y}) - C).$$

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Better upper bound [Jansson et al., 2007]

Let $\tilde{y} \in \mathbb{R}^n$ and \bar{x} such that $\lambda_{\max}(X) \leq \bar{x}$ for some optimal X of (SDP). Then

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- ▶ slightly better bounds
- ▶ more expensive

Algorithm 2: Goemans-Williamson hyperplane rounding

Input: $V = (v_1 | \dots | v_n) \in \mathbb{R}^{k \times n}$ (such that $V^\top V = X$)

Output: $x \in \{-1, 1\}^n$

$h \leftarrow$ random vector on the unit sphere \mathcal{S}^{k-1} ;

for $i \leftarrow 1$ **to** n **do**

$x_i \leftarrow \begin{cases} +1, & \text{if } h^\top v_i \geq 0 \\ -1, & \text{otherwise} \end{cases}$

return x ;

Primal Heuristic

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- ▶ **local search** to improve the solution (one-opt and **two-opt**)
- ▶ detect **reasonable** candidates for local search
- ▶ use a '**good**'/**biased** hyperplane

Branch-and-Bound Algorithm

Branching:

- ▶ branching on products $X_{ij} \in \{-1, 1\}$
- ▶ branch on (i, j) where sum of dual variables is large
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Features:

- ▶ early branching
- ▶ variable fixing

Branching Example

$$C = \begin{pmatrix} 2 & -1 & 3 & -2 \\ -1 & -1 & 1 & 2 \\ 3 & 1 & 1 & -1 \\ -2 & 2 & -1 & 1 \end{pmatrix}$$

Branching on (2, 3) with $X_{23} = x_2 \cdot x_3 = 1$:

$$\begin{pmatrix} 2 & -1+3 & 3 & -2 \\ -1+3 & -1+1+2 \cdot 1 & 1 & 2-1 \\ 3 & 1 & 1 & -1 \\ -2 & 2-1 & -1 & 1 \end{pmatrix} \xrightarrow[\text{row/column 3}]{\text{remove}} C' = \begin{pmatrix} 2 & 2 & -2 \\ 2 & 2 & 1 \\ -2 & 1 & 1 \end{pmatrix}$$

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- ▶ SDP approaches in literature only use X for branching decision
 - ▶ often: branching on most fractional variable
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- 1 Find $i = \operatorname{argmax}_k \{y_k\}$.
 - 2 Find $j = \operatorname{argmax}_k \{(y_i + y_k) \cdot f(X_{ik}) : |X_{ik}| \leq 0.875\}$.
- ▶ where $f: \{-1, 1\} \rightarrow [0, 1]$ decreasing in $|X_{ik}|$

Feature: Early Branching

Assumption

Finding an optimal solution with heuristics is **easy**.

Observation

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Early branching

Immediately branch if we have done at least **4 iterations** of the **while** loop and we know that the optimal value of (SDP) will be **larger** than the best known lower bound found by heuristics.

Feature: Variable Fixing

Given: Dual feasible solution $\text{Diag}(y) - C \succeq 0$ for $C \in \mathbb{R}^{n \times n}$.

Notation

- ▶ $C_{/j}$ denotes matrix C without row j and column j .
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Branching on $(1, j)$ would yield cost matrix $\tilde{C} \in \mathbb{R}^{(n-1) \times (n-1)}$ with $C_{/j} - \tilde{C} = \begin{pmatrix} 0 & \delta^\top \\ \delta & 0 \end{pmatrix}$ for some $\delta \in \mathbb{R}^{n-2}$.

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Lemma

$\tilde{y} := y_{/j} + \begin{pmatrix} \|\delta\|_1 \\ |\delta_1| \\ \vdots \\ |\delta_{n-2}| \end{pmatrix}$ is dual feasible, i.e., $\text{Diag}(\tilde{y}) - \tilde{C} \succeq 0$.

Proof.

$$\begin{aligned}
 \text{Diag}(\tilde{y}) - \tilde{C} &= \text{Diag} \left(y_{/j} + \begin{pmatrix} \|\delta\|_1 \\ |\delta_1| \\ \vdots \\ |\delta_{n-2}| \end{pmatrix} \right) - \left(C_{/j} - \begin{pmatrix} 0 & \delta^\top \\ \delta & 0 \end{pmatrix} \right) \\
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Variable Fixing

- ▶ bound at current node: $e^\top y$

'Free' dual bound if we would branch

Dual bound after branching on (i, j) : $e^\top \tilde{y} + 2\|\delta\|_1 \pm 2c_{ij}$.

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- ▶ check all $\mathcal{O}(n^2)$ candidates in $\mathcal{O}(n^2)$ time
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Issue

Conflict with **early branching** (no dual feasible solution)!

Preliminary Results

- ▶ C implementation using Intel MKL
- ▶ tested on instances from the *BiqMac Library* with $n \leq 100$

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- ▶ 100–1000 times **more** subproblems than other approaches
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Current goal: including *triangle inequalities*

$$\begin{aligned}X_{ij} + X_{ik} + X_{jk} &\geq -1, & i < j < k \\X_{ij} - X_{ik} - X_{jk} &\geq -1, & i < j < k \\-X_{ij} + X_{ik} - X_{jk} &\geq -1, & i < j < k \\-X_{ij} - X_{ik} + X_{jk} &\geq -1, & i < j < k\end{aligned}$$

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(SDP) with triangle inequalities $\langle A_i, X \rangle \leq b_i, \quad i = 1, \dots, m$:

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